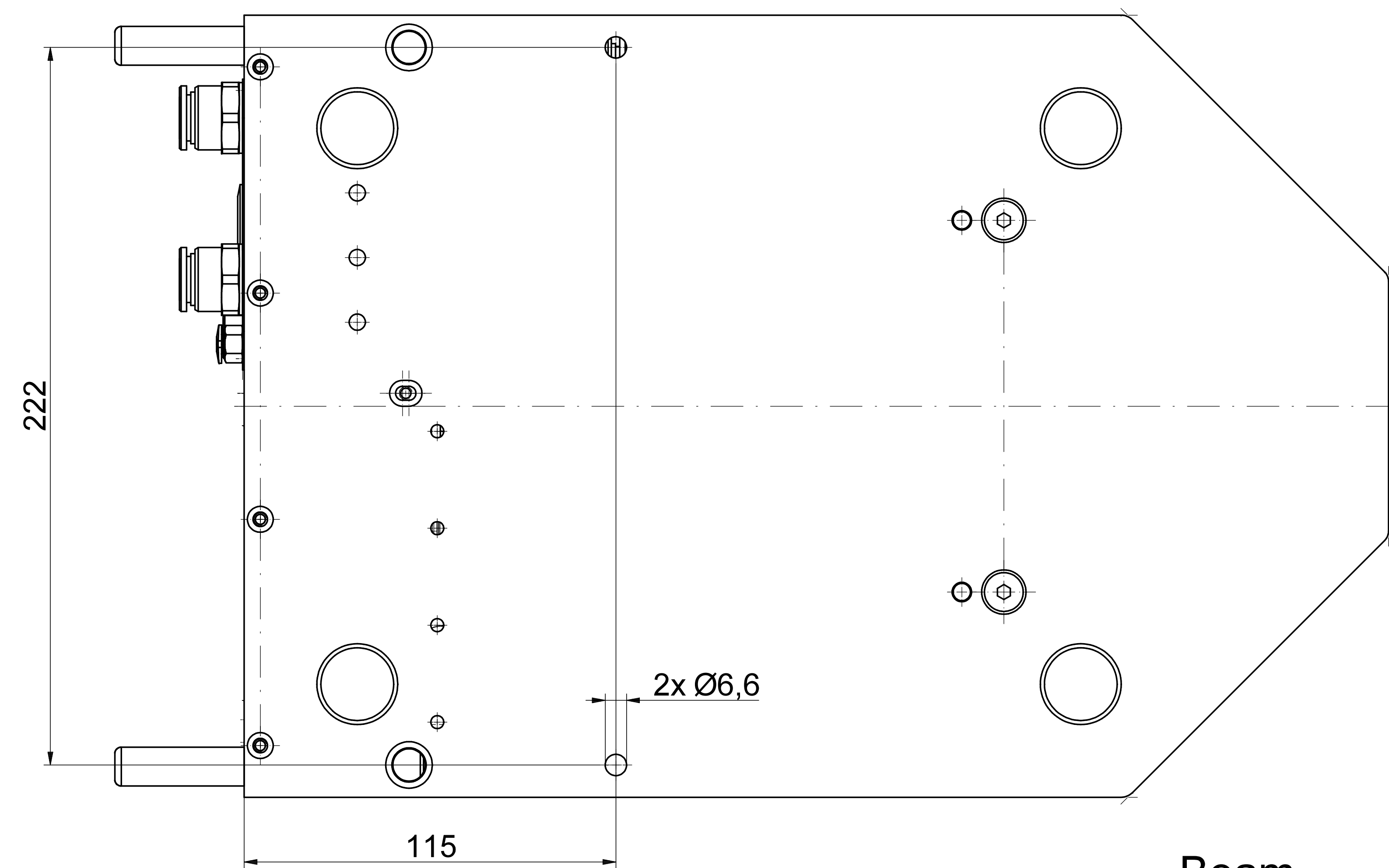




Beam

